



363 SR/A Noise Reduction Unit



The Dolby 363 provides two channels of noise reduction switchable between Dolby Spectral Recording (SR) and Dolby A-type.

Dolby® noise reduction is a family of signal processes that reduce the noise inherent in analog recording media, without affecting the sound quality of the recorded audio.

Dolby SR improves the dynamic range of analog recordings and transmissions by as much as 24 dB, providing the performance typically associated with digital recording formats while maintaining the desirable features of analog recording. It essentially eliminates tape hiss, modulation noise, print-through, and crosstalk, increases low- and high-frequency headroom, and decreases distortion. Dolby A-type is the original professional system, providing 10 dB overall of noise reduction.

The 363 provides Dolby SR and Dolby A-type noise reduction for all audio facilities: music recording, postproduction, broadcast, multimedia, and film. Record/playback changeover of each channel can be controlled individually from the front panel, or automatically from a tape recorder, so that a single 363 can serve as both an encoder and decoder for stereo recording applications. A setup button and four-element LED calibration displays allow quick alignment using an internally generated Dolby tone for A-type or Dolby noise for SR.

The 363 is also ideal for applications requiring dedicated encode or decode operation. A pair of 363 units can be used for simultaneous record and playback on two-channel tape recorders, or for transmission systems where the encoder and decoder are physically separated. In single-channel recording applications, a single unit can be used for simultaneous record and playback.

The 363 is normally supplied with two Cat. No. 300 modules, which contain both Dolby SR and Dolby A-type processing. A version incorporating Dolby SR only (using Cat. No. 350 modules) is also available.

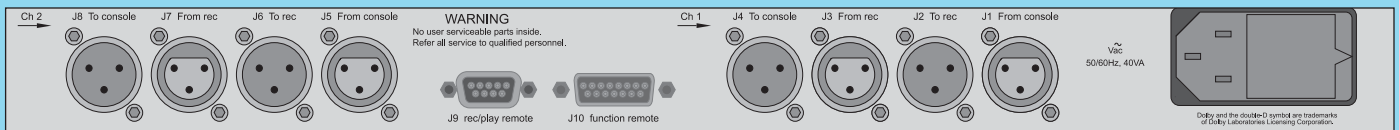
Dolby 363 SR/A Noise Reduction Unit

363 Front Panel



Controls and Indicators (individual for each channel)
SR/Off/A selection; normal/check tape;
record/play; bypass; setup; four adjustable
trims for input/output level settings; four LEDs
for setting Dolby level

363 Rear Panel



Analog Audio Inputs (0 dBr = 0.775 V_{RMS})
XLR connectors, balanced, 20 k Ω ; common
mode rejection: >55 dB, 50 Hz to 10 kHz;
maximum input level: +27 dBr balanced, +21
dBr unbalanced; input line levels from -10 dBr
to +10 dBr can be adjusted to give Dolby level
Built-in Dolby tone and Dolby noise generators
for calibration and channel identification

Analog Audio Outputs
XLR connectors, balanced, 20 Ω ; output level
balance: within 1 dB into symmetrical 600 Ω
load; output float¹ better than -40 dB, 50 Hz
to 1 kHz; maximum signal level into 600 Ω : +26
dBr balanced, +21 dBr unbalanced; output line
levels in the range -10 dBr to +10 dBr can be
adjusted to give Dolby level

Remote Control and Status Ports
9-pin male D-connector for individual-channel
record/play changeover for remote control
by the tape recorder; connector may be
wired to allow remote-only or combined local
and remote operation; changeover time:
3 ms maximum
15-pin female D-connector for remote control of
SR or A-type in and out and Setup functions;
also provides a remote status indication of
A/SR and Auto Compare function

Frequency Response²
20 Hz to 20 kHz, ± 1 dB encode/decode,
at any level

Overall Distortion (THD)²
 $\leq 0.2\%$ at Dolby level

Processor Headroom
+21 dB above Dolby level

Overall Dynamic Range²
SR: 105 dB, clipping level to CCIR/ARM noise
level; 105 dB, clipping level to NAB A-weighted
noise level³; 95 dB, clipping level to unweighted
noise level, 20 Hz to 20 kHz⁴
A-type: 104 dB, clipping level to CCIR/ARM
noise level; 105 dB, clipping level to
unweighted noise level, 20 Hz to 20 kHz

Typical Obtainable Dynamic Range
SR: 90–95 dB; A-type: 75–80 dB; typical
at 38 cm/s (15 ips) tape speed

Matching Between Units
 ± 1 dB at any level and any frequency,
20 Hz to 20 kHz

Crosstalk
<-100 dB, 20 Hz to 20 kHz processor off,
or encode/decode

Signal Delay
6 μ s for a single channel, 12 μ s for overall
encode/decode system

Power Requirements
230 V version: 198–264 VAC, 50–60 Hz, 40 W;
uses one 20 mm T250 mA fuse
Multivoltage version: User selected 85–132 VAC,
50–60 Hz, 40 W; uses one 1.25-inch 500 mA
slow-blow fuse, or 187–264 VAC, 50–60 Hz,
40 W, uses one 20 mm T250 mA fuse; this unit
is designed to operate from a centrally
switched power source

Dimensions and Weight
1-U rackmount: 44 × 483 × 285 mm
(1.75 × 19 × 10.2 inches); a further 65 mm
(2.5 inches) in depth required for standard
XLR connectors
Net: 6.3 kg (14 lb) including two
Cat. No. 300 modules

Environmental Conditions
Up to 40°C (104°F)

Regulatory Notices
US: This unit is UL listed.
Europe: The 230 V unit complies with
the requirements of Low Voltage
Directive 73/23/EEC.

Warranty
One-year limited, parts and labor; see disclaimer.
Specifications subject to change without notice.

All specifications apply with input and output controls set for Dolby
level equal to +4 dBr = 1.23 V_{RMS}, balanced source and load.

0 dBr is defined as 0.775 V without regard to impedance.

¹Output float is the level across a balanced load relative to an
interfering signal injected at one end of the load.

²Two units back-to-back, encode/decode.

³Weighting filter supplemented by 25 kHz 4-pole lowpass filter
to ensure that only audible noise is measured.

⁴Average-responding or RMS meter, 4-pole filters.

Disclaimer of Warranties

Equipment manufactured by Dolby Laboratories is warranted against
defects in materials and workmanship for a period of one year from the
date of purchase. There are no other express or implied warranties and
no warranty of merchantability or fitness for a particular purpose, or of
noninfringement of third-party rights (including, but not limited to,
copyright and patent rights).

Limitation of Liability

It is understood and agreed that Dolby Laboratories' liability whether
in contract, in tort, under any warranty, in negligence, or otherwise
shall not exceed the cost of repair or replacement of the defective
components or accused infringing devices, and under no circumstances
shall Dolby Laboratories be liable for incidental, special, direct, indirect,
or consequential damages (including, but not limited to, damage to
software or recorded audio or visual material), cost of defense, or loss of
use, revenue, or profit, even if Dolby Laboratories or its agents have been
advised, orally or in writing, of the possibility of such damages.

Dolby and the double-D symbol are registered trademarks of
Dolby Laboratories.

© 2004 Dolby Laboratories, Inc. All rights reserved. So4/13657/15270
Part No. 91117, Issue 7